

2nd Transnational Project Meeting: “Methodology and toolkit”

Ascoli Piceno, November 22-23, 2022

Session 1: Healthy urban planning Teaching Methodological Guidelines (R2) and Educational Toolkit for healthy urban planning and urban participation(R3)

From the Methodology Index to the Toolkit web tutorial

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The objective of the 2nd Transnational Meeting: preparation of the educational toolkit (R3)

- The construction of the toolkit is closely tied to the CLICCHE methodology.

- The methodological guidelines will contain:
 - the Climate and Health Profile (CHP) Model.
 - the Project Scenarios: Climate scenario '0' and 'Future Scenarios'
 - the Urban project solutions with the support of most convenient and understandable design representation models (i.e. urban games simulation; virtual and augmented reality, public art, etc.)

- **The Methodology will be spread in e-learning mode to students in the local workshops and throughout the project website, Erasmus+ platform and other channels.**

R3: Educational Toolkit

The toolkit is based on documents, presentations, maps, videos, and a web tutorial, and will include indications on how to involve stakeholders, how to reach the target groups, and how to make students and stakeholders participate in building shared design scenarios.

The Web tutorial:

- will explain the toolkit with a step-by-step guide, suggesting tricks and solutions, aiming at learning the operating methods for the design of urban regeneration centred on adaptation to climate change.
- will inspire discussion within local workshops and will be tested during the 'Joint intensive course' in Lisbon. This test will involve students and professors.

The Toolkit:

- can increase students' ability to immerse themselves in the urban environment that would be regenerated, interact with citizens and municipalities to identify problems and health-based and climate-proof solutions;
- can bring innovation to public administrations and the professional approach to build and share urban regeneration projects.

To begin to follow the schedule ...

For the methodology, we have built a table to organize the information which contains:

1. General Info: content relating to the General Definition; Authors, Terms
2. Contents and goals, with Content Description; Educational Goals; Interdisciplinary Character of the activity
3. Activity Outcomes. (Type of course; Methodology Tools and contents)
4. Relevant References for Theory and Practices
5. Applying learning and Process implementation, content regarding: Students Deliverables; Chronological development
6. Learning Outcomes: Checklist regarding expected learning outcomes for students and Teachers' skills
7. and 8. from our work in Lisbon regarding student opinions on the methodology and follow-up from teachers.

Activity	Description of content	Specifications
	Insert title of the activity, choose among 4.1 Integrated vision of "Urban health" Regeneration 4.2 Local inquiry and mapping: Get to know the neighborhood from above and from below 4.3 Health and Climate Profile Model 4.4 Framework for model Evaluation 4.5 Project Scenarios 4.6 Project proposals selection 4.7 Results dissemination	
1 General Info		
a) General Definition	Insert Activity explanation (from AF)	Max 1500 characters
b) Authors	Insert name and acronym of the partner and names and titles of authors	
c) Terms	Include a glossary of the main concepts used in the activity (for example: "scenario"; "community participation", etc.)	Max 3 concepts, max 500 characters for each definition
2 Contents and Goals		
2.1 Content Description	Define relevant content for learning and teaching on the specific activity	Maximum number of characters: Max 5000 characters
2.2 Educational goals	Define relevant educational goals for the specific activity	Bullet points list, Maximum number of characters: 1000
2.3 Interdisciplinary Character of the activity	Describe, if relevant, why the activity is interdisciplinary and which disciplines it involves and how	Maximum number of characters: Max 700 characters
3 Activity Outcomes		
3.1 Course Type	Choose among: Lecture Seminar Excursion Laboratory Design Studio Self study Other (please specify) For each chosen item, explain what they consist of and what role they play in the activity	Maximum number of characters 1500 in total for each-chosen item Attention Please!!!!!!
3.2 Methodology Tools and contents	Choose among: Literature study Group assignments Design review Field study trips Interviews Focus group	Maximum number of characters 1500 in total for each-chosen item Attention Please!!!!!!
	Visual surveys Walk through the district Questionnaires Records and observational walkthroughs with interest groups Public Art Performance Virtual Augmented reality Urban games Other (please specify) For each chosen item, explain what they consist of and what role they play in the activity	
4 Relevant References for Theory and Practices		
4.1 Example and references	Provide bibliography in APA format	Maximum number of characters: 1600
5 Applying learning and Process implementation		
5.1 Students Deliverables	Choose among: Report Maps Oral and design presentation Album Video Exhibition Other (please specify) For each chosen item, explain what they consist of and what role they play in the activity	Maximum number of characters: 1600
5.2 Chronological development	Total number of hours attributed to the activity	
6 Learning Outcomes		
6.1 Checklist	Expected learning outcomes for students/ competencies which they could obtain from the activity carried out	Teachers' evaluation levels: Sufficient/insufficient skills; Good, Excellent
6.2 Teachers' Competences	necessary competencies of teachers to be engaged in the teaching process	Maximum number of characters: 1000
7. Review what you learned (By students)	LISBON MEETING	
8. FOLLOW-UP (By Teachers)	LISBON MEETING	



Thank you very much for your attention!

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